**JAB Milestone 2**

**Overview**

In the project, CP1406 students will work together as part of a team to create a website doing the planning, design, production, usability testing and publishing, using HTML, CSS and JavaScript. The project will require research, self-directed learning, teamwork and consultation with your lecturer.

The project is to (re)develop a site for the Barrier Reef Orchestra (BRO). You will be provided with some content and a reasonable idea of the goals and target audience. Part of this is provided as a recording of a client presentation and discussion, which you need to watch in order to understand the client and task.

Important: The old (existing) BRO site (http://www.nqorchestra.com.au) should give you an idea of content but NOT design or information architecture. Plan and design the site mostly as if the old site did not exist. If the old site were fine the way it is now, we wouldn’t be making a new site. Please ask any questions about this assignment on the slack channel for our subject or email the lecturer directly.

You have two separate milestones as part of this one project. These are summarised here with further details below:

**Milestone 2 - Finished Product (30%, due week 13)**

This is the full, finished product website, the result of your team going through the complete website design and development process. Use the project plan to develop a functional, finished site. Your site should be “completed” by week 12, so that it is ready for usability testing. Assessment of this milestone is for both completeness and quality.

Finished site components at a minimum are:

Important: The requirements here are not specified as pages, but as features or functionality.

The information architecture is up to you to decide and the page/feature titles (e.g. “bulletin board”) are also able to be changed. E.g. the old site has a separate sponsors page, but you might like to combine this with the contact or about us page, or whatever you think is best as a result of careful consideration in your planning.

Home Page with content written to rank well on search engines (including meta data)

Artists (Musicians):

• display all artists (list) - short information text and a small image

• featured artist (highlighted appropriately)

• clicking on an artist should load another page to display more detail and a larger image

Events:

• display all events (list), sorted by date (soonest first)

• events featuring a registered artist should link to that artist’s page

Bulletin Board:

• each notice should have an expiry date and may have an external link

Membership Registration:

• this should describe registration and membership benefits and allow users to sign up online using details from the Word doc form on the old site, but handled all online

• users should use their email as login and create a password

• you do not need to handle any payments for membership, but can simply link to PayPal as on the old site.

• your registration page does not need to work, but should display properly and be set up so that it could be made to work easily in the future (e.g. name your fields properly)

One “Feeder” Page - this is a content page designed to capture users looking for something related (music) and feed them back into the site.

Plus: contact information, sponsor details and information about the organisation

Teamwork Process

Much of your of your collaboration may be online (this is especially true for external students). Use Facebook, LearnJCU, email, Skype, etc. to get to know one other and discuss the plans for the teamwork and development of the website.

In week 12 you should follow a prescribed usability testing process involving realistic users, whom you will need to organise for a live testing session. You will then update and improve the site based on the results of this testing.

Team Assessment

You need to share the workload as equally as possible. It is important to talk about how best to distribute the tasks, and to keep working consistently in an equitable manner.

Teams will need to submit a written peer assessment describing the breakdown of work, in order to handle any cases of inequity. The peer assessment will include listing what each member of the team did and rating their teamwork contributions.

Students who “freeload” by letting the other student do an unfair portion of the work will have their marks reduced. Likewise, students who do not manage the teamwork aspects effectively (e.g. are unnecessarily difficult to work with) will have their marks reduced even if they do a lot of work.

If there are problems in your group, please discuss this with the lecturer early on. Do not wait until the project is finished to deal with any issues. Be nice. Play fair. Work hard. Work together. Communicate well.

**Milestone 2 – Finished Site –30%**

**Due: Week 13, Friday 26 May**

This is the finished product website, the result of your team going through the complete design and development process. Assessment of this milestone is for both completeness and quality.

Complete the provided report file called **report.html**, which must contain brief dot-point details for:

* a link to the GitHub repo where you stored and collaborated on this project - this allows the lecturer to view the progress/history of your development work and see who made which commits at what times
* the work that you have completed and any details required to test the site, including usernames, passwords, instructions if needed, outstanding issues
* references for any code, images or content that you have used that is not your own
* PMI - your group should spend some time reflecting on the process and describe here the **P**luses, **M**inuses and **I**nteresting aspects of your teamwork process and result

Please note that it is acceptable to find and use code for parts of your site. You must write the core functionality yourself. You cannot use any existing content management systems or existing templates. The work you submit must be substantially your own, but using existing libraries to achieve parts of it is actually good practice and is recommended. In particular, you are welcome to use existing JavaScript libraries and example code for adding interest and functionality.   
Please ask on the LearnJCU discussion board or Facebook group if you are unsure about what is considered acceptable.   
You must reference any code that you use that you did not create in your **report.html** file.

**Submission**

1. Upload your site to the public\_html folder for your group: **http://ditwebtsv.jcu.edu.au/~tcmc**
2. Upload a zip file containing all of the files for this milestone to LearnJCU.

**Marking**

|  |  |  |  |
| --- | --- | --- | --- |
|  | ***Exemplary*** | ***Unsatisfactory*** | ***Mark*** |
| **Content & Information**  **Design** | The content of the website is complete and of a high standard. Content has been written/edited to suit the Web, the audience and site goals. Feeder page is appropriate. Content is goal-driven. Text has been (re)formatted to be suitable for page purposes and for this site’s goals, images enhance meaning of text. | Content is incomplete and/or of a low standard, containing errors and not being suitable for the Web, audience or site goals. Feeder page is missing or inappropriate. Not goal-driven. Text appears just copied from client content or is poorly presented. | 10 |
| **Interface**  **Design & Information**  **Architecture,** including creating, editing, etc. | Design is professional, consistent, suitable for site goals and audience. Navigation is well presented.  Content has been thoughtfully organised to be suitable for site goals, calls-to-action are clearly used. Good naming of pages/links.  Processes are easy to follow due to good design. It is easy to locate all of the important elements. Controls and/or information provided are helpful to the user and it is always clear what the current state is and what the next step is. | Poor quality, not suitable for site goals and audience. Navigation is poorly presented.  Content placement seems illogical. Poor naming of pages/links.  Processes are hard to follow due to poor design. The controls and/or information provided are inappropriate or confusing. It is often difficult to locate important elements; or information is missing. | 10 |
| **HTML & CSS, Technical Aspects** | CSS is used effectively to separate form and function. The content structure is correct and viewable with styles disabled. External style sheet(s) used as appropriate. Selectors are well-chosen (elements, classes or ids as appropriate). Class names are meaningful. HTML and CSS code is appropriate and all code is valid. alt attributes and sizes are used correctly for all images. Website performs at a user-friendly speed, file sizes are appropriate. No technical problems can be found. | CSS is barely used or poorly used. Class names are not meaningful. Styles are inappropriately embedded in HTML. Content structure is not suitable without styles, or form and function are inextricably linked. HTML code is used inappropriately (e.g. use of deprecated elements or attributes). alt attributes are not used for images. Broken links, images not displayed at actual size. Website performs slowly, file sizes are too big or images are over-compressed. HTML and CSS code does not validate. | 10 |
| **Total** |  |  | **30** |

Version Control

Use GitHub (https://github.com) for version control and collaboration. One person should set up one repository (repo) and add all of the members of the team as collaborators. Then as you work on the project together you can work on current files, making commits with clear messages so that we can keep track of who is doing what work, and you have a history of versions to help manage the process. Use issues and other features of GitHub as you wish.